

Florida Music Educators Association – 2020

Sticks and Stone – Past, Present, Future

Sandy Lantz and Gretchen Wahlberg, clinicians

Sandyklantz@gmail.com

GretchenW2@comcast.net

PAST

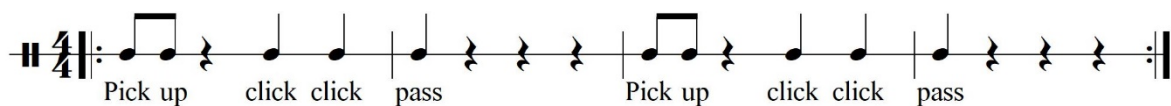
STONE PASSING GAME

Process

Music: Katsitsy^Tha from Matriarch: Iroquois Women’s Song sung by Joanne Shenandoah

1. Create muscle memory:

- sit facing the same direction.
- T mirrors picking up two objects (T from the right, S the left), clicks twice, pass to side (T to the left, S to the right)
- Do and Say.... “Pick up, click click, pass”



2. Transition to sitting in a circle and repeat the movement above, Do and Say
3. Add music
4. Pass “soft” objects first (bean bags or yarn balls)
5. Transition to stones (good luck!!)

Extension: Double speed of the passing pattern and/or change the direction of the passing game

PAST

Maori Stick Game:

Stick routine – using rhythm sticks or dowel rods.

Version 1: Hit floor on beat 1, click own sticks in front on beats 2 & 3.

Version 2: Hit floor on beat 1, click partner sticks (facing each other) on beats 2 and 3.

Version 3: Hit floor on beat 1, click partner's right stick on beat 2, click partner's left stick on beat 3.

Version 4: Hit floor on beat 1, click own sticks on beat 2, click partner's sticks on beat 3.

Version 5: Hit floor on beat 1, click own sticks on beat 2, exchange (toss) right sticks with partner on beat 3

Version 6: Hit floor on beat 1, click own sticks on beat 2, exchange (toss) left sticks on beat 3.

Version 7: Hit floor on beat 1, click own sticks on beat 2, exchange (toss) both sticks with partner on beat 3.

Maori Stick Game

SR 1

SR 2

Musical notation for the first system, featuring two staves labeled SR 1 and SR 2. The music is in 3/4 time with a key signature of one flat (Bb). SR 1 starts with a half note G4, followed by quarter notes A4, Bb4, and C5. SR 2 starts with a half note G4, followed by quarter notes A4, Bb4, and C5. The first four measures show a rhythmic pattern of quarter notes in SR 1 and eighth notes in SR 2.

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Musical notation for the second system, starting at measure 6. It continues the rhythmic pattern from the first system. SR 1 has quarter notes G4, A4, Bb4, and C5. SR 2 has eighth notes G4, A4, Bb4, C5, G4, A4, Bb4, and C5. The system ends with a half note G4 in both staves.

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Musical notation for the third system, starting at measure 11. SR 1 has quarter notes G4, A4, Bb4, and C5. SR 2 has eighth notes G4, A4, Bb4, C5, G4, A4, Bb4, and C5. The system ends with a half note G4 in both staves.

PRESENT

Stick Dance/Game: Reference: Welcome in the Spring by Paul Kerlee

Using the melody, “Pop Goes the Weasel”

Long Sets of 4 partners across from each other.

A section: (Chorus)

Tap partner’s stick- High, Low, High, Low

Tap neighbor’s stick- High, Low, High, Low

Tap partner’s stick - High, Low, High, Low

Tap partner’s stick – High (on POP), freeze sticks together, trade places with partner

B section: (sticks on right shoulder)

Do si do – partner

Do si do – neighbor

Do si do – partner

POP Tap partner’s stick, freeze sticks together, trade places with partner. (now you’re home)

A section (CHORUS) – same as above

B2 section:

Right hand star with group of 4. (sticks raised in center of circle)

Left hand star (sticks return to shoulder, left hands up in center of circle)

Return to your lines.

(Pop) sticks tap partner and freeze, trade places. (You’re now home)

A section (chorus) – same as above

B3 Section –

Dancers 1, 3, 5, 7 – lift stick over head and left hand up over head (creating V shapes)

Dancers 2, 4, 6, 8 – walk through the tunnels.

Dancers 2, 4, 6, 8 – lift stick over head and left hand up over head (creating V shapes)

Dancers 1, 3, 5, 7 – Walk through the tunnels.

A section (Chorus) same as above

EXTENSIONS:

Feel free to have students create their version of the B sections.

Accompany the music with barred instruments, recorders, singing.

FUTURE

Improvise – Drum Game:

Form: ABABAB

A Section

B Section play the rhythm on drums, then one player improvises for 8 counts

Repeat B section with another player

Teaching Tips

Students should be sitting criss-cross on the floor all facing the same direction.

Begin with the speech. Add body percussion.

Pat the floor with left hand on the word **“play”**

Pat the floor with the right hand on **“the”**

Pat lap, both hands, on the word **“drum”**

Add words **“Come and”** both hands, pat lap (start with left hand)

Add words **“Play it and have some”** on lap.

“fun now” in tapped on the soles of the shoes

Transfer to hand drums placed on the floor in front of the students. (Use two mallets)

Play drum on left on the word **“play”**

Play drum on right on **“the”**

Play your own drum on the word **“drum”**

Add words **“Come and”** play on your own drum.

Add words **“Play it and have some”** on own drum.

“fun now” play on side of drum

Transfer to conga drums with 2 drum sticks for each student

B Section: play first phrase on drum head, second phrase on the side of the drum with sticks

