

Singing Games ~ Super Fun!

Presented by Denise Gagne, 2024 denise@musicplay.ca FMEA

Sleepy Bunnies

by Denise Gagné

slowly, gently

p Lit - tle bun - nies snooz - ing in the morn - ing sun.

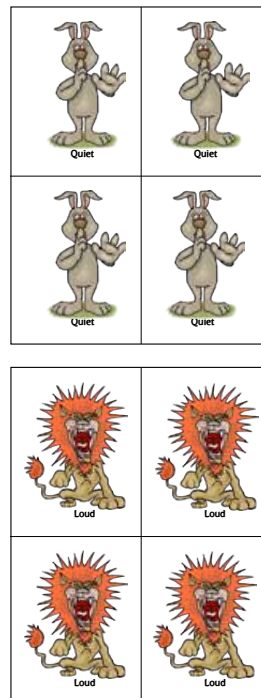
3 I would like to wake them up so we can have some fun.

5 Spoken *pp* Sh! Be qui - et! *ff* Wake up! clap

7 Fast *f* Hop up bun - nies hop and hop! Wig - gle your tail and ears go flop!

9 Hop up bun - nies hop and hop! Hop un - til you drop!

Quiet / Loud cards for Center



Concept: quiet/loud

Objectives: The students will respond to quiet and loud.

Quiet / Loud cards for Center

We Come from Pluto

Musicplay 3

Camp Song

We come from Plu-to and we are the Green team. We fly in our space-ships. We're

sev - en feet tall! The earth-ings may eat us but they'll nev - er beat us 'cause

we come from Plu-to and we're num - ber one! Sing a-long, sing a-long, sing a-long. —

Bloom bleep bleep bloom bleep bleep bloom bleep bleep bloom bleep bleep

bloom bleep bleep bloom bleep bleep bloom bleep bleep bleep.

Bloom bleep bleep bloom bleep bleep bloom bleep bleep bloom bleep bleep

bloom bleep bleep bloom bleep bleep bloom bleep bleep bleep!

I Like You

Source: Musicplayonline Gr. 1 and Singing Games Children Love Vol. 3

This is a friend/Valentine version of Bow Wow Wow. Kids always love this game. Simple reading songs can teach many concepts and they are a great starting point for improvisation, and composition.

Traditional adapted by D. G.
arranged Rob Amchin

Music score for "I Like You" featuring Voice, SG (Singing Game), AX (Action), Tambourine, and BX (Bells).

Voice: I like you, Yes I do. Will you be my Val-en-tine? I like you.

SG: (Singing Game notation)

AX: (Action notation)

Tambourine: (Tambourine notation)

BX: (Bells notation)



Musicplayonline has interactive activities to model, and printables to use as manipulatives and assessments.

The interactive beat chart is a fun audiation game! Children develop inner hearing as they sing part of the song out loud, and part of the song "in their heads." The printable beat assessment - which beat does a word fall on?

I	like	you,	
Yes	I	do.	
Will you	be my	valen -	time?
I	like	you!	

Use the interactive to model how to create a word rhythm pattern. Then decide how to play it - clap/pat/stomp or with instruments? Try it! Try it another way!

Manipulatives for children are printables to do the same activity!

200+ reading songs in Musicplay have these interactives and printables.

Roses	Roses	Love	Love
Roses	Roses	Roses	Love

Roses Love

Roses	Love
Roses	Love
Roses	Love
Roses	Love

Icka Backa

Source: Musicplayonline Gr. 2 and Singing Games Children Love

Traditional

Ick - a back - a so - da crack - a, Ick - a back - a boo!

Ick - a back - a so - da crack - a, Out goes you!

Form a circle. Pass a beach ball to the beat. If you have the beach ball on the word “you,” you’re out and sit down. You can also use “Icka Backa” to select racers. Pound fists, or tap shoulders of one student per beat. The student selected on the word “you” is racer one; the student opposite will also race. They speed walk around the circle, back to their own place. The first one to reach their place wins. They should then sit down so you know they’ve had turns.

Ick- a back- a Ick- a back- a

sod- a crack- a sod- a crack- a

Ick- a back- a Out goes

boo you.

Song Sort - in Beat & Rhythm Worksheets. Have students re-create the rhythm. Then choose instruments and how to play

Music Worksheet Write the Rhythm - Icka Backa

Sing Falling Leaves in your head and clap the rhythm. In the hearts, draw the symbol for one sound, two sounds, or a tie

One sound Two sounds No sound

♥	♥♥	♥	♥
Icka	backs	soda	cracka,
♥	♥♥	♥	♥
Icka	backs	boo!	
♥	♥♥	♥	♥
Icka	backs	soda	cracka,
♥	♥♥	♥	♥
Out	goes	you!	

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Assess - Sounds on a beat
- in Beat & Rhythm Worksheets

Had a Chicken

Source: Musicplayonline

Denise Gagne

Had a chick-en who could run so fast Hoo-ray! Hoo-ray!

Ev - ery race I'd come in last. Hoo - ray! Hoo - ray!

Had a Chicken - egg toss game

- form groups of 4-6, giving each player an egg shaker (or beanbag)
Had a chicken who could run so fast: *shake, shake, shake, shake*
Hooray - hooray! *toss egg shaker in the air and catch (2x)*
Every race I'd come in last: *shake, shake, shake, shake*

Hooray - hooray! - on the 1st hooray toss egg shaker in the air and catch, on 2nd Hooray toss to person on the right

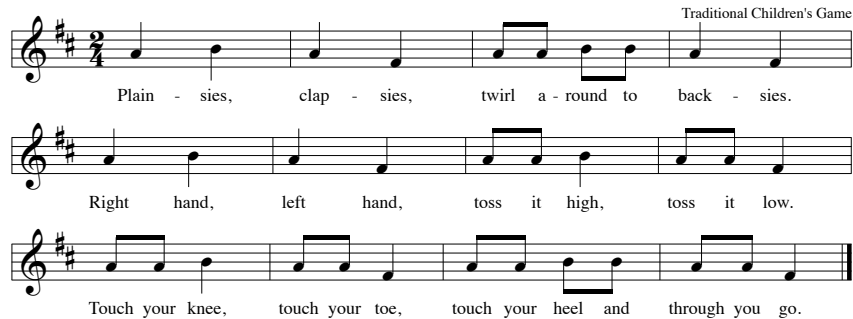
Concepts: rhythm reading (ti-ta-m, tikitika) do-re-mi. Had a chicken is on Musicplayonline, General song list

Plainsies Clapsies, ball bouncing game (with beanbags)

Source: Musicplayonline/Musicplay 3

Focus on concepts: – accent, ostinato, la so mi,

Plainsies - toss beanbag, **clapsies** - toss beanbag and clap hands, **Twirl around to backsies** - toss beanbag, roll arms, and touch hands to back **Right hand, left hand**, - toss beanbag with right hand, then left **Toss it high, toss it low** -- toss beanbag high, then do a low toss **Touch your knee, touch your toe** - toss beanbag touch knee, - toss beanbag touch toe **Touch your heel** - toss beanbag and touch heel **and through you go** - lift your right leg and toss beanbag under your knee and catch



Reading Songs on Musicplayonline for Plainsies (and for ALL reading songs!)

Solfa or Note Name Challenge (interactive) - name the solfa notes or name the pitch letter names

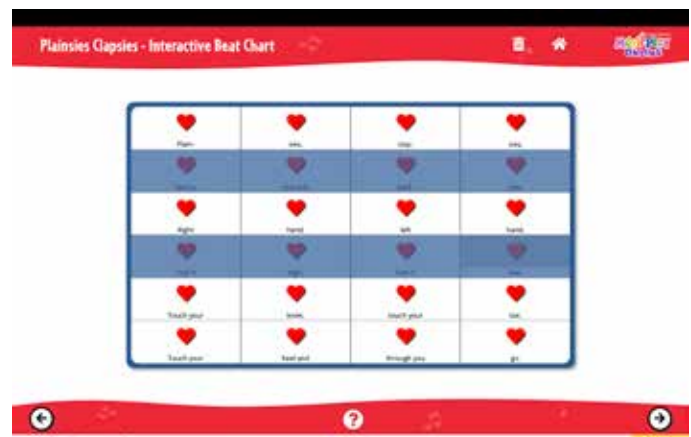
Tone Ladder (interactive) - show and sing the pitched do-re-mi-fa-so-la-ti-do, Isolate and practice so-la-mi

Beat and Rhythm: 1. Point to the beat - teach that beat is the steady pulse of the music

2. Interactive Beat Chart (develop inner hearing by “hiding” some beats in your head.
 3. Clap the Rhythm - teach that rhythm is the way the words go
 4. Beat/Rhythm Switch - activity to help students differentiate between beat and rhythm
 5. Beat or Rhythm - assess if students can differentiate
 6. Is it One Sound or Two - teach/label that one sound is ta, two sounds on a beat are ti-ti
 7. Create a rhythm pattern - create new pattern, use as intro/ending or ostinato or as B C D sections in rondo
 8. Rhythm Sort - assess 9. Rhythm Erase - assess, great ear training.
- Printables** include piano/vocal, ukulele/guitar, and Orff arrangement



Solfa or Note Name Challenge (interactive) - name the solfa notes or name the pitch letter names



2. Interactive Beat Chart (develop inner hearing by “hiding” some beats in your head.

Tap and Grab Game - play with any song

Source: Musicplayonline

- students choose a partner - start by tapping the beat: heart-tap, heart-tap One of you will start by tapping on your heart, and the other will start by tapping on the bean bag. Practice this first.

When you can do this successfully, you can try playing the game.

- If player 1 picks up the beanbag, player 2 has to put a fist down on the object.
- If player 2 puts a flat hand down, he loses.
- Either player can pick up any time.

You do the game with **any song** you're working on. In Musicplayonline it's done with the song “Wallflowers”

Toss and Catch

Source: Musicplayonline

- form long ways sets, with participants about 10' apart facing a partner. Teach the game with 1 beanbag/pair.
- when students are proficient at the game, give each player a beanbag!

Denise Gagne

Musical score for 'Toss a Coin to Your Sweetheart' in 4/4 time, key of B-flat major. The score is divided into four systems, each with a treble clef and a key signature of one flat. The lyrics are written below the notes.

 System 1: Toss and catch! Toss and catch! Toss it up and turn a-round. Toss it up and touch the ground.

 System 2: Toss and catch! Toss and catch! Toss and catch and turn a-round!

 System 3: Stomp! Pat rhythm Stomp! Clap rhythm. Stomp! pat rhythm on chest. Turn around.

 System 4: Stomp! Pat rhythm Stomp! Clap rhythm. Stomp! pat rhythm on chest. Turn around.

A section: (melody is from “Ham and Eggs”)

Toss and catch! *toss from A side to B side*

Toss and catch! *toss from B side to A side*

Toss it up and turn around.

Toss it up and touch the ground.

Toss and catch!

Toss and catch!

Toss and catch and turn around!

Turn around

B section: drop beanbags to the floor

Do do do do do do do *stomp - then pat the rhythm*

Do do do do do do do *stomp - then clap the rhythm*

Do do do do do do do *stomp - then pat the rhythm on your chest*

A partner tosses beanbag up and turns around

A partner tosses beanbag up and touches the ground

toss from A side to B side

toss from B side to A side

toss from A side to B side, then turn around

turn around and get ready to repeat the A

B section: drop the beanbag and sing with body percussion In Musicplayonline - in General song list. Search “Toss and Catch”

Stella Ella

moderato Singing Game

Stel - la el - la ol - la clap, clap, clap. Sing - ing es tee - ga, tee - ga,

tee - ga, tee - ga, shack, shack. Es tee - ga, tee - ga, va - lo, va - lo, va -

lo, va - lo, va - lo, va. One two three four five!

Game Directions: The children are seated cross-legged on the floor in a circle. Each child extends their hands, palms facing up. Each player puts the right hand over the hand of the person on the right and the left hand under the hand of the person on the left. The clapping moves clockwise around the cir-

cle. The player who begins, claps the right hand of the person on his left with her right hand. On the last word of the song, “five,” the player who is about to be hit must pull his hand away before being clapped. If he pulls away in time, the clapper is “out.” If he gets clapped, he is out. With Covid precautions: use sticks instead of clapping hands

Charlie the Little Monkey

Charlie the little monkey swinging from the trees. What color butterfly did he see?

Start the game the same way as Stella Ella. At the end, spell and clap out the color word. Last one is out!

What kind of instrument did he see? What composer did he see?

Waddally Acha

This is a camp song. Play a passing game using CDE GA Boomwhackers® or rhythm sticks. Use the following patterns or create your own.

Waddally acha, waddally acha *tap floor, tap floor, hit hand, rest*

doodleedoo, doodleedoo, *tap left knee, hit hand, tap right knee, hit hand (2x)*

Waddally acha, waddally acha *tap floor, tap floor, hit hand, rest*

doodleedoo, doodleedoo. *tap left knee, hit hand, tap right knee, hit hand (2x)*

simplest thing, there's nothing much to it. *pass to the person on your right, take the tube on your left.* Continue passing till doodle... doodleedoo, doodleedoo! *tap left knee, hit hand, tap right knee, hit hand (2x)*

camp song

Wad - dle - ee at - cha, wad - dle - ee at - cha doo - dle-ee doo

doo - dle-ee doo. Wad - dle-ee at - cha, wad - dle-ee at - cha,

doo - dle-ee doo doo - dle-ee doo. It's the sim - pl - est thing. There's

noth - ing much to it. All you have to do is doo - dle - ee doo it.

I like the rest, but the part I like best is doo-dle-ee doo - dle-ee doo.

Teaching Suggestions:

- teach the tapping patterns first
- Before attempting passing
 - have students pass the tube from right to left hands
- Then, point to the person on their **right** and demo how to pass to the right and take from the left

Extras if time permits: A Sailor Went to Dis, Our Old Sow, Four White Horses, Monkeys, Let's Catch a Rooster

Musicplayonline

All of the singing games presented can be found on the Musicplayonline website. This website is amazing and affordable - just \$175 per year for thousands of songs, dances, games for your PreK-6 classes. The website now includes John Jacobson's new musicals, JJ Juniors and more! Musicplay aligns to the TEKS and to the National Standards!